

TREVOR FORREST LEMON

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Position Desired: Production / Manufacturing (Machinist / Assembler)

Salary Requirements: 35-42K per year

QUALITIES

I am an experienced machinist with 17 years of shop experience and 22 years of assembly experience. I possess a high mechanical aptitude and have good problem solving skills. I can adapt easily to new technology and new manufacturing methods. I have the ability to work with little or no supervision, and can improvise with limited resources. I can read blueprints and can also make my own sketches and drawings. I have worked with both manual and CNC machines, and I am familiar with CNC programming concepts (the specifics vary depending on the operating system). I am also familiar with ISO procedures. Throughout my career, I have worked in fields ranging from orthotics (prosthetics) to avionics. I have worked with epoxies, painted instrumentation housings, done tight-tolerance hand grinding, polished guitar components, and assembled pneumatic cylinders. I also have military experience with helicopters (weapons and firing systems) and I can speak Japanese fairly well.

PROFESSIONAL EXPERIENCE

8/08 to 1/09

Machinist

Chad Industries Inc.
1565 S. Sinclair Street, Anaheim, CA, 92806
(714) 938-0080

The majority of my time was spent machining precision components for robotic pick-and-place machines using conventional mills, lathes, and surface grinders.

2/07 to 6/08

Machinist

Autocal Inc.
1976 McFadden Ave, Santa Ana, CA, 92705
(714) 444-4200

My primary duties involved machining small parts for medical equipment using conventional mills and lathes. I also programmed a small CNC mill (a Yamazen with Allen-Bradley controls) for more complex parts.

12/97 to 2/07

Machinist / Tool Maker / Assembler

EMS (Sandberg Industries, Inc.)
2921 Daimler Street, Santa Ana, CA, 92705
(949) 660-9473

I was the primary machinist for the company shop, doing manual and CNC machine work. The CNC machine was a Hurco (utilizing conversational programming), and I did all of my own programming and set-ups. The majority of the work was low volume production, prototypes, and specialty tools. I also had to do various assembly and swaging operations, and assist in the creation of test fixtures for PC boards. I was also responsible for designing and realizing various tools, fixtures, and jigs.

HOBBIES / INTERESTS

Designing and manufacturing props and replicas, and building scale models.