

## **Factors to change any choreography**

1. Directions E, W, N, S
2. Levels: low, middle, high
3. Contours (shapes: pointy, rounded)
4. Dimensions (size: giant, bitty)
5. Focus (where are you looking?)
6. Tempo (speed: fast, slow)
7. Floor patterns (map of where you travel)
8. Dynamics (Use of energy: 6 different ways:
  - Sustained-adagio, no physical action
  - Percussive-striking
  - Vibratory – short rapid bursts
  - Pendulum-swinging (release and catch)
  - Suspension – defy gravity
  - Total Release of energy – fall and release